

LOST IN ORBIT

FORMAT: POETIC SCI-FI SHORT

- **Duration:** 7 minutes
- **Genre:** Musical / Experimental / Animation
- **Cast:** One performer (30–35)
- **Language:** None (music-driven)

LOGLINE:

When astronaut Michael loses radio contact on the Moon's far side, isolation settles in, pushing him into a lunar dream where loneliness reshapes reality and where everyday objects become unexpected companions.

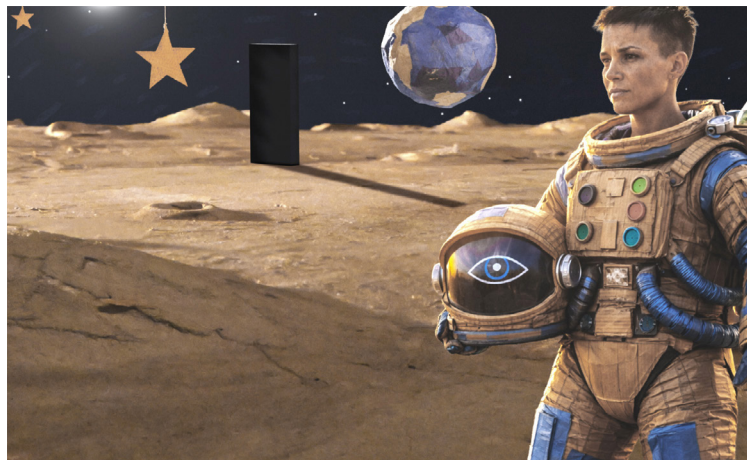
SYNOPSIS:

Orbiting the Moon alone in the command module, astronaut Michael slips from sunlight into darkness. As the signal crackles and dies, isolation takes hold and sleep overtakes him.

He wakes on the lunar surface without a helmet—breathing normally—stunned by this impossible new world. Drawn to a strange structure in the horizon, Michael discovers ruins of an abandoned control room, echoing distant activity on Earth. Nearby lies an old, abandoned helmet.

Boredom turns to unease as he realizes he is completely alone. Wandering across an endless, repetitive landscape, he finally reaches a silent monolith and dares to touch it. The helmet transforms and becomes a true companion.

Together, they invent small rituals of joy: flying bikes, improvised games, planting flowers, sharing a picnic. In this fragile routine, loneliness becomes bearable. A dream where space slowly begins to feel like home.



tone & themes

A poetic, wordless exploration of isolation, imagination, and emotional survival.

Lost In Orbit speaks to the quiet moments when connection disappears—and the creative rituals we invent to endure.

THE MUSIC:

Lost In Orbit is inspired by the original song by Yukon-based musician Dalton Alexander.

The film is entirely driven by the music: suspenseful, metaphysical, and emotionally immersive. With no dialogue, the narrative remains universally accessible, unfolding as an interior journey synchronized to the song's structure and mood.

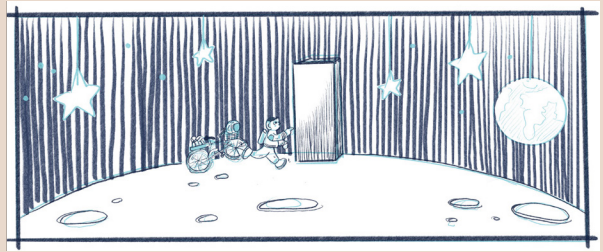
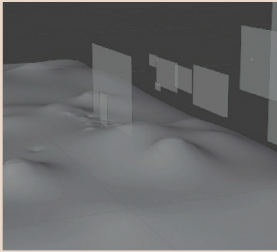
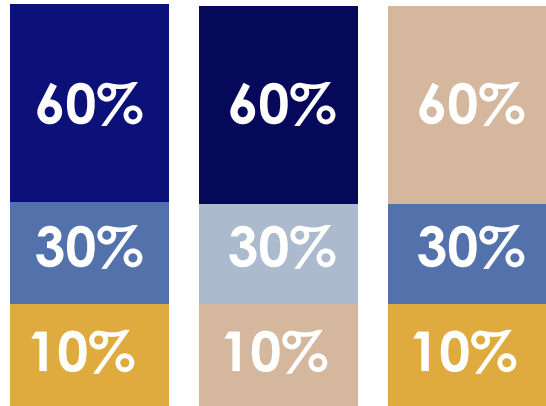
VISUAL & ARTISTIC APPROACH:

The film unfolds in a **handcrafted universe**:

- Moon, Earth, spacecraft, and sets built from cardboard and papier-mâché
- Costumes and props designed with the same tactile, handmade aesthetic
- hybrid animation approach combining miniature (photo - film - 3Dscans) + live actors/elements (greenscreen, keying, compositing, layering)

This physical, imperfect materiality brings warmth and intimacy to the vastness of space — making the cosmos feel strangely domestic and alive.

COLORIMETER



AUDIENCE & DISTRIBUTION:

The film connects through a universal emotional hook: what isolation does to the mind when the signal disappears.

- No dialogue → instantly readable across cultures
- Strong visual identity → ideal for animation, experimental & music film festivals
- Handmade aesthetic → highly shareable on curated platforms and online releases

Target circuits include: Animation festivals, Narrative Musicals showcases, Fantasy short, curated online platforms, and digital premieres.

WHY OUR VISION MATTERS:

Lost In Orbit is built on a rare alignment: a story about solitude in an infinite void, told through a tactile, handcrafted universe.

Aurore, multidisciplinary Artist brings the project's emotional language through production design

— Aurore Favier is a multidisciplinary artist exploring imaginary and real worlds through illustration, papier-mâché, and upcycling. Inspired by nature, fantasy, and children's literature, she creates poetic work shaped by humor and kindness. She is freelance since 2016 and known under the name Paptery Moose.

Clément, Filmmaker & Cinematographer shapes that world into cinema:

Clement is a filmmaker and cinematographer with over a decade of experience in directing and visual storytelling. Now based in the Yukon, he has also worked in France on diverse projects ranging from evocative short films like "Cravate" (2023 - multi-awards winning) to highly visual commercials and music videos. With an academic foundation while teaching cinematography and digital arts at university in France, he recently directed the Yukon Transportation Museum commercial.

> Together, Aurore's tactile artistry and Clément's poetic filmmaking create a distinctive language: space as handmade myth, grounded in emotion and designed to linger.

